

# Mapguide Open Source Developer Guide

Impact Mapping  
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The Military Engineer  
Analytical and Computer Cartography  
Proceedings of the Institution of Civil Engineers  
Geospatial Free and Open Source Software in the 21st Century  
Open Source  
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Minnesota - St. Louis County Fishing Map Guide  
WebGIS for Disaster Management and Emergency Response  
GUIDE FOR THE PERPLEXED  
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Paris '92 - Fodor's Guide  
Geological Fieldwork

## Impact Mapping

Whether you are a hobbyist or a professional web developer, if you wish to use maps on your website, then this book is for you. A basic understanding of

JavaScript will be helpful, but is not necessary. If you've never worked with maps before, this book will introduce you to some common mapping topics and will guide you through the OpenLayers library. Experienced developers can also use this book as a reference to OpenLayers 3 components and to further enhance their knowledge.

### **The Legend of Zelda: Breath of the Wild**

User story mapping is a valuable tool for software development, once you understand why and how to use it. This insightful book examines how this often misunderstood technique can help your team stay focused on users and their needs without getting lost in the enthusiasm for individual product features. Author Jeff Patton shows you how changeable story maps enable your team to hold better conversations about the project throughout the development process. Your team will learn to come away with a shared understanding of what you're attempting to build and why. Get a high-level view of story mapping, with an exercise to learn key concepts quickly Understand how stories really work, and how they come to life in Agile and Lean projects Dive into a story's lifecycle, starting with opportunities and moving deeper into discovery Prepare your stories, pay attention while they're built, and learn from those you convert to working software

### **The Military Engineer**

A practical guide to impact mapping, a simple yet

incredibly effective method for collaborative strategic planning that helps organizations make an impact with software.

### **Analytical and Computer Cartography**

Newly updated for 2016, the New York Western Adirondacks Fishing Map Guide is a thorough, easy-to-use collection of detailed contour lake maps, fish stocking and survey data, GPS grids, and the best fishing spots and tips from area experts. Fishing maps, detailed area road maps and exhaustive fishing information are provided in this handy eBook.

Covering over 160 lakes and the St. Lawrence River. Includes lakes and streams in the following counties: Herkimer, Jefferson, Lewis, Oneida and St. Lawrence. Whether you're casting spinnerbaits for bass on Butterfield Lake, dunking worms for brookies on Cranberry Lake or trolling for might muskies on the St. Lawrence River, you'll find all the information you need to enjoy a successful day out on the water on one of the region's many excellent fisheries. Know your waters. Catch more fish with the New York Western Adirondacks Fishing Map Guide.

### **Proceedings of the Institution of Civil Engineers**

This is a hands-on book about ArcGIS that you work with as much as read. By the end, using Learn ArcGIS lessons, you'll be able to say you made a story map, conducted geographic analysis, edited geographic data, worked in a 3D web scene, built a 3D model of

Venice, and more.

## **Geospatial Free and Open Source Software in the 21st Century**

If you are a GIS professional who intends to explore advanced techniques and get more out of GeoServer deployment rather than simply delivering good looking maps, then this book is for you.

## **Open Source**

### **Pokémon - Let's Go, Pikachu! And Pokémon - Let's Go, Eevee!**

The official Trainer's guide from Pokémon for the Pokémon: Let's Go, Pikachu! and Pokémon: Let's Go, Eevee! video games. Get the tips you need for each part of your journey with the step-by-step walkthrough and hints in the Pokémon: Let's Go, Pikachu! & Pokémon: Let's Go, Eevee!--Official Trainer's Guide & Pokédex. From your first experiences as a Trainer and all through your adventure, this guide will help you every step of the way! Here's what you'll find inside: · Complete walkthrough of a new kind of Pokémon game! · The Kanto Region Pokédex with detailed info on the Pokémon, including version exclusives! · Lists of moves, items, and more--including how to get them! · Info on all-new features, including Pokémon GO connectivity and using the Poké Ball Plus! · Pullout map of the region! · A Pikachu and Eevee bookmark

along with stickers to keep track of your Gym Badges!  
· Game concept art and an interview with Director of GAME FREAK inc., Junichi Masuda!

### **Minnesota - St. Louis County Fishing Map Guide**

Simply stated, geography studies the locations of things and the explanations that underlie spatial distributions. Profound forces at work throughout the world have made geographical knowledge increasingly important for understanding numerous human dilemmas and our capacities to address them. With more than 1,200 entries, the Encyclopedia of Geography reflects how the growth of geography has propelled a demand for intermediaries between the abstract language of academia and the ordinary language of everyday life. The six volumes of this encyclopedia encapsulate a diverse array of topics to offer a comprehensive and useful summary of the state of the discipline in the early 21st century. Key Features Gives a concise historical sketch of geography's long, rich, and fascinating history, including human geography, physical geography, and GIS Provides succinct summaries of trends such as globalization, environmental destruction, new geospatial technologies, and cyberspace Decomposes geography into the six broad subject areas: physical geography; human geography; nature and society; methods, models, and GIS; history of geography; and geographer biographies, geographic organizations, and important social movements Provides hundreds of color illustrations and images that lend depth and

realism to the text Includes a special map section Key Themes Physical Geography Human Geography Nature and Society Methods, Models, and GIS People, Organizations, and Movements History of Geography This encyclopedia strategically reflects the enormous diversity of the discipline, the multiple meanings of space itself, and the diverse views of geographers. It brings together the diversity of geographical knowledge, making it an invaluable resource for any academic library.

### **WebGIS for Disaster Management and Emergency Response**

The Nmap 6 Cookbook provides simplified coverage of network scanning features available in the Nmap suite of utilities. Every Nmap feature is covered with visual examples to help you quickly understand and identify proper usage for practical results. Topics covered include:

- \* Installation on Windows, Mac OS X, and Unix/Linux platforms
- \* Basic and advanced scanning techniques
- \* Network inventory and auditing
- \* Firewall evasion techniques
- \* Zenmap - A graphical front-end for Nmap
- \* NSE - The Nmap Scripting Engine
- \* Ndiff - The Nmap scan comparison utility
- \* Ncat - A flexible networking utility
- \* Nping - Ping on steroids

### **GUIDE FOR THE PERPLEXED**

This is a book about how ecologists can integrate remote sensing and GIS in their daily work. It will allow ecologists to get started with the application of

remote sensing and to understand its potential and limitations. Using practical examples, the book covers all necessary steps from planning field campaigns to deriving ecologically relevant information through remote sensing and modelling of species distributions. All practical examples in this book rely on OpenSource software and freely available data sets. Quantum GIS (QGIS) is introduced for basic GIS data handling, and in-depth spatial analytics and statistics are conducted with the software packages R and GRASS. Readers will learn how to apply remote sensing within ecological research projects, how to approach spatial data sampling and how to interpret remote sensing derived products. The authors discuss a wide range of statistical analyses with regard to satellite data as well as specialised topics such as time-series analysis. Extended scripts on how to create professional looking maps and graphics are also provided. This book is a valuable resource for students and scientists in the fields of conservation and ecology interested in learning how to get started in applying remote sensing in ecological research and conservation planning.

### **Prepper's Survival Navigation**

Provides information on how to create custom maps from tools available over the Internet.

### **Remote Sensing and GIS for Ecologists**

Features excursions to Chartres, Fontainebleau, and Versailles.

## **The ArcGIS Book**

"PostGIS in Action" is the first book devoted entirely to PostGIS. It will help both new and experienced users write spatial queries to solve real-world problems. It also discusses the new features available in PostgreSQL 8.4 and provides tutorials.

## **Encyclopedia of Geography**

## **GIS India**

The author of the world wide best-seller, *Small Is Beautiful*, now tackles the subject of *Man, the World, and the Meaning of Living*. Schumacher writes about man's relation to the world. man has obligations -- to other men, to the earth, to progress and technology, but most importantly himself. If man can fulfill these obligations, then and only then can he enjoy a real relationship with the world, then and only then can he know the meaning of living. Schumacher says we need maps: a "map of knowledge" and a "map of living." The concern of the mapmaker--in this instance, Schumacher--is to find for everything it's proper place. Things out of place tend to get lost; they become invisible and there proper places end to be filled by other things that ought not be there at all and therefore serve to mislead. *A Guide for the Perplexed* teaches us to be our own map makers. This constantly surprising, always stimulating book will be welcomed by a large audience, including the many new fans who believe strongly in what Schumacher

has to say.

### **OpenLayers 2.10 Beginner's Guide**

100% Complete Strategy to master The Legend of Zelda: Breath of the Wild AT-A-GLANCE

WALKTHROUGHS: Annotated maps and screenshots show you the way through every quest and all Shrines of Trials. TOTALLY COMPREHENSIVE: All side quests, all Shrines of Trials and all information about collectable items – each mapped out and ready for you to discover and complete! Also includes optional challenges, mini-games, unlockables, Easter eggs, and more. PUZZLE MASTER: Every single puzzle and riddle unraveled with clear, visual solutions. EXPERT COMBAT STRATEGY: Practical, reproducible tactics to crush your enemies, even the toughest bosses. COMPREHENSIVE REFERENCE: Exhaustive appraisals of all items and monsters – including key parameters that are hidden in the game. FREE MAP POSTER: covering the entire game world. QUALITY CONTROL: carefully designed to avoid unnecessary story spoilers.

### **Strategy Maps**

GIS Online is a comprehensive guide for businesses, government agencies, nonprofit organizations, educational institutions, and individuals who want to build a Web site based on GIS and mapping technology, or who simply want to include maps on their sites. The book describes the concepts of distributed geographic information (DGI), the

integration of GIS and maps with the Internet, and data sharing, and provides guidance through the planning, development, and maintenance of an effective site.

### **The Look of Maps**

QGIS is a leading user-friendly, cross-platform, open source, desktop geographic information system (GIS). It provides many useful capabilities and features and their number is continuously growing. More and more private users and companies choose QGIS as their primary GIS software because it is very easy to use, feature-rich, extensible, and has a big and constantly growing community. This book guides you from QGIS installation through data loading, and preparation to performing most common GIS analyses. You will perform different types of GIS analyses including density, visibility, and suitability analysis on practical, real-world data. Finally, you will learn how to become more productive and automate your everyday work with the help of the QGIS Processing framework and by developing your own Python plugins. By the end of this book, you will have all the necessary knowledge about handling and analyzing spatial data.

### **Nmap 6 Cookbook**

Newly updated for 2016, the Minnesota St. Louis County Fishing Map Guide is a thorough, easy-to-use collection of detailed contour lake maps, fish stocking and survey data, and the best fishing spots and tips from area experts. Fishing maps, detailed area road

maps and exhaustive fishing information for lakes and streams in Minnesota's beautiful St. Louis County are provided in this handy eBook. Over 170 publicly accessible lakes plus coverage of Lake Superior, the St. Louis River, North Shore streams and other fisheries are included. Sportsman's Connection provides all the information you need to fish the entire region with comprehensive information you just can't get from an app or chip. Whether you're trolling for lake trout on Lake Superior, casting for muskies on Lake Vermilion or jigging up crappies on Pelican Lake, you'll find all the information you need to enjoy a successful day out on the water on one of the county's many excellent fisheries. Know your waters. Catch more fish with the Minnesota St. Louis County Fishing Map Guide.

### **Going to the Sun Road**

This book contains papers presented at the first Open Source Geospatial Research Symposium held in Nantes City, France, 8-10 July, 2009. It brings together insights and ideas in the fields of Geospatial Information and Geoinformatics. It demonstrates the scientific community dynamism related to open source and free software as well as in defining new concepts, standards or tools.

### **GIS Online**

### **Curriculum Mapping**

This resource provides a user-friendly process for creating a curriculum year overview that meets standards. Includes developed curriculum maps, blank templates, and more!

### **The Negro**

In recent years, the way open source software is developed has taken hold as a valid alternative to commercial proprietary methods, as have the products themselves, e.g., the Linux operating system, Apache web-server software, and Mozilla Firefox browser. But what is open source software? How is the open source community organized? What makes this new model successful? What effects has it had and might it have on the future of the IT industry, companies and government policies? These and many other questions are answered in this book. The first chapter gives a brief history of the open source community and the second chapter takes a close look at the relationship between intellectual property rights and software, both open source and proprietary. The next three chapters consider the who, the open source community, the how, software development both within and outside the community, and the what, open source projects and product quality. Chapters 6 and 7 focus on the different users of open source software: companies and governments respectively. These are followed by two chapters that interpret the phenomenon, first from an organizational point of view in Chapter 8 and then using the theory of complex adaptive systems in Chapter 9. The last chapter explores the current and

potential applications of the concept underlying open source software in other fields.

### **PostGIS in Action**

#### **GIS Cartography**

This book aims to help students, researchers and policy makers understand the latest research and development trends in the application of WebGIS for Disaster Management and Emergency Response. It is designed as a useful tool to better assess the mechanisms for planning, response and mitigation of the impact of disaster scenarios at the local, regional or national levels. It contains details on how to use WebGIS to solve real-world problems associated with Disaster Management Scenarios for the long-term sustainability. The book broadens the reader understanding of the policy and decision-making issues related to Disaster Management response and planning.

#### **Learning ArcGIS for Desktop**

Open source provides the competitive advantage in the Internet Age. According to the August Forrester Report, 56 percent of IT managers interviewed at Global 2,500 companies are already using some type of open source software in their infrastructure and another 6 percent will install it in the next two years. This revolutionary model for collaborative software development is being embraced and studied by many

of the biggest players in the high-tech industry, from Sun Microsystems to IBM to Intel. *The Cathedral & the Bazaar* is a must for anyone who cares about the future of the computer industry or the dynamics of the information economy. Already, billions of dollars have been made and lost based on the ideas in this book. Its conclusions will be studied, debated, and implemented for years to come. According to Bob Young, "This is Eric Raymond's great contribution to the success of the open source revolution, to the adoption of Linux-based operating systems, and to the success of open source users and the companies that supply them." The interest in open source software development has grown enormously in the past year. This revised and expanded paperback edition includes new material on open source developments in 1999 and 2000. Raymond's clear and effective writing style accurately describing the benefits of open source software has been key to its success. With major vendors creating acceptance for open source within companies, independent vendors will become the open source story in 2001.

## **New York - Western Adirondacks Fishing Map Guide**

### **OpenLayers 3 : Beginner's Guide**

In the five years since the publication of the first edition of *A Guide to Effective Map Design*, cartography and software have become further intertwined. However, the initial motivation for

publishing the first edition is still valid: many GISers enter the field without so much as one hour of design instruction in their formal education. Yet they are then tasked with creating one of the most effective, easily recognized communication tools: a map. See [What's New in the Second Edition](#) [Projection theory](#) [Hexagonal binning](#) [Big Data point density maps](#) [Scale dependent map design](#) [3D building modeling](#) [Digital cartography and its best practices](#) [Updated graphics and references](#) [Study questions and lab exercises](#) at the end of each chapter In this second edition of a bestseller, author Gretchen Peterson takes a "don't let the technology get in the way" approach to the presentation, focusing on the elements of good design, what makes a good map, and how to get there, rather than specific software tools. She provides a reference that you can thumb through time and again as you create your maps. Copiously illustrated, the second edition explores novel concepts that kick-start your pursuit of map-making excellence. The book doesn't just teach you how to design and create maps, it teaches you how to design and create better maps.

### **QGIS By Example**

Create, analyze, and map your spatial data with ArcGIS for Desktop About This Book Learn how to use ArcGIS for Desktop to create and manage geographic data, perform vector and raster analysis, design maps, and share your results Solve real-world problems and share your valuable results using the powerful instruments of ArcGIS for Desktop Step-by-

step tutorials cover the main editing, analyzing, and mapping tools in ArcGIS for Desktop Who This Book Is For This book is ideal for those who want to learn how to use the most important component of Esri's ArcGIS platform, ArcGIS for Desktop. It would be helpful to have a bit of familiarity with the basic concepts of GIS. Even if you have no prior GIS experience, this book will get you up and running quickly. What You Will Learn Understand the functionality of ArcGIS for Desktop applications Explore coordinate reference system concepts and work with different map projections Create, populate, and document a file geodatabase Manage, create, and edit feature shapes and attributes Built automate analysis workflows with ModelBuilder Apply basic principles of map design to create good-looking maps Analyze raster and three-dimensional data with the Spatial Analyst and 3D Analyst extensions In Detail ArcGIS for Desktop is one of the main components of the ESRI ArcGIS platform used to support decision making and solve real-world mapping problems. Learning ArcGIS for Desktop is a tutorial-based guide that provides a practical experience for those who are interested in start working with ArcGIS. The first five chapters cover the basic concepts of working with the File Geodatabase, as well as editing and symbolizing geospatial data. Then, the book focuses on planning and performing spatial analysis on vector and raster data using the geoprocessing and modeling tools. Finally, the basic principles of cartography design will be used to create a quality map that presents the information that resulted from the spatial analysis previously performed. To keep you learning throughout the chapters, all exercises have partial and final results

stored in the dataset that accompanies the book. Finally, the book offers more than it promises by using the ArcGIS Online component in the tutorials as source of background data and for results sharing Style and approach This easy-to-follow guide is full of hands-on exercises that use open and free geospatial datasets. The basic features of the ArcGIS for Desktop are explained in a step-by-step style.

### **Cyberpunk 2077**

Much of the innovative programming that powers the Internet, creates operating systems, and produces software is the result of "open source" code, that is, code that is freely distributed--as opposed to being kept secret--by those who write it. Leaving source code open has generated some of the most sophisticated developments in computer technology, including, most notably, Linux and Apache, which pose a significant challenge to Microsoft in the marketplace. As Steven Weber discusses, open source's success in a highly competitive industry has subverted many assumptions about how businesses are run, and how intellectual products are created and protected. Traditionally, intellectual property law has allowed companies to control knowledge and has guarded the rights of the innovator, at the expense of industry-wide cooperation. In turn, engineers of new software code are richly rewarded; but, as Weber shows, in spite of the conventional wisdom that innovation is driven by the promise of individual and corporate wealth, ensuring the free distribution of code among computer programmers can empower a

more effective process for building intellectual products. In the case of Open Source, independent programmers--sometimes hundreds or thousands of them--make unpaid contributions to software that develops organically, through trial and error. Weber argues that the success of open source is not a freakish exception to economic principles. The open source community is guided by standards, rules, decisionmaking procedures, and sanctioning mechanisms. Weber explains the political and economic dynamics of this mysterious but important market development.

Table of Contents: Preface 1. Property and the Problem of Software 2. The Early History of Open Source 3. What Is Open Source and How Does It Work? 4. A Maturing Model of Production 5. Explaining Open Source: Microfoundations 6. Explaining Open Source: Macro-Organization 7. Business Models and the Law 8. The Code That Changed the World? Notes Index

Reviews of this book: In the world of open-source software, true believers can be a fervent bunch. Linux, for example, may act as a credo as well as an operating system. But there is much substance beyond zealotry, says Steven Weber, the author of *The Success of Open Source*. An open-source operating system offers its source code up to be played with, extended, debugged, and otherwise tweaked in an orgy of user collaboration. The author traces the roots of that ethos and process in the early years of computers. He also analyzes the interface between open source and the worlds of business and law, as well as wider issues in the clash between hierarchical structures and networks, a subject with relevance beyond the software industry to the war on terrorism. --Nina C.

Ayoub, Chronicle of Higher Education Reviews of this book: A valuable new account of the [open-source software] movement. --Edward Rothstein, New York Times We can blindly continue to develop, reward, protect, and organize around knowledge assets on the comfortable assumption that their traditional property rights remain inviolate. Or we can listen to Steven Weber and begin to make our peace with the uncomfortable fact that the very foundations of our familiar "knowledge as property" world have irrevocably shifted. --Alan Kantrow, Chief Knowledge Officer, Monitor Group Ever since the invention of agriculture, human beings have had only three social-engineering tools for organizing any large-scale division of labor: markets (and the carrots of material benefits they offer), hierarchies (and the sticks of punishment they impose), and charisma (and the promises of rapture they offer). Now there is the possibility of a fourth mode of effective social organization--one that we perhaps see in embryo in the creation and maintenance of open-source software. My Berkeley colleague Steven Weber's book is a brilliant exploration of this fascinating topic. --J. Bradford DeLong, Department of Economics, University of California at Berkeley Steven Weber has produced a significant, insightful book that is both smart and important. The most impressive achievement of this volume is that Weber has spent the time to learn and think about the technological, sociological, business, and legal perspectives related to open source. The Success of Open Source is timely and more thought provoking than almost anything I've come across in the past several years. It deserves careful reading by a wide audience. --Jonathan

Aronson, Annenberg School for Communication,  
University of Southern California

## **User Story Mapping**

Contains the C program code listed in the book and the data set in USGS DEM format for the McCall, Idaho, 7.5 minute quadrangle on accompanying disk.

## **The Success of Open Source**

## **Web Mapping Illustrated**

An easy-to-understand primer on time-tested navigation techniques that work when your GPS fails. When disaster strikes and your GPS is useless, ancient navigation techniques will ensure your survival. With this book, you can easily travel through even the farthest, remotest places. Utilizing tips from US Army manuals and lifelong wilderness experts, you'll learn lifesaving navigation techniques, including how to:

- Orient yourself using a topographical map
- Find north using a compass, shadows and stars
- Calculate distance using landmarks and pace count
- Navigate unfamiliar terrain using dead reckoning
- Travel in low visibility with a navigator and point person
- Use landscape features to pinpoint location

This definitive guide to terrain navigation also teaches you essential survival skills like fire craft, water procurement and shelter making.

## **PgRouting**

The Complete Official Guide to Cyberpunk 2077 is a massive book covering everything in the game. With details on every last challenge and feature, the guide offers streamlined progression through the entire adventure, as well as a commanding expertise on all key systems. 100% authoritative: all branching paths, all side quests, all rewards, and all endings fully mapped out; also includes optional challenges, mini-games, unlockables, secrets, and more. Foolproof explanations: every mission, every game mechanic, every meaningful choice covered with accessible solutions. Hi-res maps of Night City: each annotated with locations of collectibles and points of interest. Reference & Analysis Chapter: in-depth coverage of all major game systems, including character progression, abilities, perks, Street Cred, Trophies/Achievements, among others. At-a-glance Walkthroughs: annotated screenshots and sequential steps show optimal ways through every mission. Expert Combat Strategies: practical, reproducible tactics to crush all enemies and bosses. Comprehensive references: all-inclusive appraisals of all items and weapons - including statistics and unlock conditions. Spoiler-sensitive: carefully designed to avoid spoilers, ensuring you can read without ever ruining your appreciation of the story. Instant searches: print navigation systems and an extensive index give you immediate access to the information you need. Concept art: direct from the development team and beautifully laid out

## **Nmap Network Scanning**

The authors of "The Balanced Scorecard" and "The Strategy-Focused Organization" present a blueprint any organization can follow to align processes, people, and information technology for superior performance.

### **The Cathedral & the Bazaar**

Traveling Glacier National Park's Going to the Sun Road is an experience like no other. Laborers toiled for nearly 20 years to complete the 50-mile road that winds an impossible route through the heart of Glacier. One of the most scenic highways in the world, this marvel of engineering set the standard for all national parks. C. W. Guthrie tells the intriguing tale of the history and the construction of the epic Going-to-the-Sun Road. 60 color and black-and-white photographs.

### **Mastering GeoServer**

Create, optimize, and deploy stunning cross-browser web maps with the OpenLayers JavaScript web mapping library.

### **Paris '92 - Fodor's Guide**

The official guide to the Nmap Security Scanner, a free and open source utility used by millions of people, suits all levels of security and networking professionals.

### **Geological Fieldwork**

What is pgRouting? It's a PostgreSQL extension for developing network routing applications and doing graph analysis. This book will give you all the tools and information you need to get started with pgRouting, as well as complete code examples and even how to deploy your project to the web.

[ROMANCE](#) [ACTION & ADVENTURE](#) [MYSTERY & THRILLER](#) [BIOGRAPHIES & HISTORY](#) [CHILDREN'S](#) [YOUNG ADULT](#) [FANTASY](#) [HISTORICAL FICTION](#) [HORROR](#) [LITERARY FICTION](#) [NON-FICTION](#) [SCIENCE FICTION](#)