

Computer Networking 5th Edition

The Architecture of Computer Hardware and System Software
Computer Networking
Data Communications and Networking
Computer Networking: A Top-Down Approach Featuring the Internet, 3/e
Corporate Computer Security
Data Communications and Networking
Computer Networks, 5th Edition
COMPUTER NETWORKS
Vault Guide to Finance Interviews
DATA COMMUNICATIONS AND COMPUTER NETWORKS
Distributed Systems
Computer Vision
Data Communications and Networking
Operating Systems
Cisco: A Beginner's Guide, Fourth Edition
Computer Networks
Computer Networking
Network Warrior
Computer Networking + Modified Mastering
engineering
Computer Networks
Computer Networks
Structured Computer Organization
STRUCTURED COMPUTER ORGANIZATION
Architecting for Scale
Computer Networks
Networking All-in-One For Dummies
Computer Networking: A Top-Down Approach: International Edition
Networking Essentials
Principles of Computer Networks and Communications
Computer Networks
Computer Networks and Internets with Internet Applications, 4/e (With CD)
Introduction to Modern Power Electronics
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Computer Networking with Internet Protocols and Technology
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TCP/IP Sockets in C#
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The Internet Book

The Architecture of Computer Hardware and System Software

Computer Networking

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Computer Networking: A Top-Down Approach Featuring the Internet, 3/e

Structured Computer Organization is a bestselling text that provides an accessible introduction to computer hardware and architecture. The book takes a modern structured, layered approach to understanding computer systems.

Corporate Computer Security

This second edition of Distributed Systems, Principles & Paradigms, covers the principles, advanced concepts, and

technologies of distributed systems in detail, including: communication, replication, fault tolerance, and security. Intended for use in a senior/graduate level distributed systems course or by professionals, this text systematically shows how distributed systems are designed and implemented in real systems.

Data Communications and Networking

Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available

Computer Networks, 5th Edition

Wireless home networks are better than ever! The emergence of new industry standards has made them easier, more convenient, less expensive to own and operate. Still, you need to know what to look for (and look out for), and the expert guidance you'll find in Wireless Home Networks For Dummies, 3rd Edition helps you ensure that your wire-free life is also a hassle-free life! This user-friendly, plain-English guide delivers all of the tips, tricks, and knowledge you need to plan your wireless home network, evaluate and select the equipment that will work best for you, install and configure your wireless network, and much more. You'll find out how to share your Internet connection over your network, as well as files, printers,

and other peripherals. And, you'll learn how to avoid the "gotchas" that can creep in when you least expect them. Discover how to: Choose the right networking equipment Install and configure your wireless network Integrate Bluetooth into your network Work with servers, gateways, routers, and switches Connect audiovisual equipment to your wireless network Play wireless, multiuser computer games Establish and maintain your network's security Troubleshoot networking problems Improve network performance Understand 802.11n Whether you're working with Windows PCs, Mac OS X machines, or both Wireless Home Networking For Dummies, 3rd Edition, makes it fast and easy to get your wireless network up and running—and keep it that way!

COMPUTER NETWORKS

Building on the successful top-down approach of previous editions, the Sixth Edition of Computer Networking continues with an early emphasis on application-layer paradigms and application programming interfaces (the top layer), encouraging a hands-on experience with protocols and networking concepts, before working down the protocol stack to more abstract layers. This book has become the dominant book for this course because of the authors' reputations, the precision of explanation, the quality of the art program, and the value of their own supplements.

Vault Guide to Finance Interviews

A guide to Cisco technology covers such topics as routers, switches, network security, Cisco certifications, wireless technology, and SAN and CDN solutions.

DATA COMMUNICATIONS AND COMPUTER NETWORKS

Blending up-to-date theory with state-of-the-art applications, this book offers a comprehensive treatment of operating systems, with an emphasis on internals and design issues. It helps readers develop a solid understanding of the key structures and mechanisms of operating systems, the types of trade-offs and decisions involved in OS design, and the context within which the operating system functions (hardware, other system programs, application programs, interactive users). Process Description And Control. Threads, SMP, And Microkernels. Concurrency: Mutual Exclusion And Synchronization. Concurrency: Deadlock And Starvation. Memory Management. Virtual Memory. Uniprocessor Scheduling. Multiprocessor And Real-Time Scheduling. I/O Management And Disk Scheduling. File Management. Distributed Processing, Client/Server, And Clusters. Distributed Process Management. Security.

Distributed Systems

Principles of Computer Networks and Communications provides a blend of foundation material and historical context that follows a developmental approach to understanding network and communications technology. Following a discourse that keeps the business student's needs squarely in mind, M. Barry Dumas and Morris Schwartz create a text that allows the student to develop a comprehension of the subject matter and an overall appreciation for the telecommunications field.

Computer Vision

For introductory courses in IT Security. A strong business focus through a solid technical presentation of security tools. Boyle/Panko provides a strong business focus along with a solid technical understanding of security tools. This text gives students the IT security skills they need for the workplace. This edition is more business focused and contains additional hands-on projects, coverage of wireless and data security, and case studies.

Data Communications and Networking

Operating Systems

Becoming a master of networking has never been easier Whether you're in charge of a small network or a large network, Networking All-in-One is full of the information you'll need to set up a network and keep it functioning. Fully updated to capture the latest Windows 10 releases through Spring 2018, this is the comprehensive guide to setting up, managing, and securing a successful network. Inside, nine minibooks cover essential, up-to-date information for networking in systems such as Windows 10 and Linux, as well as best practices for security, mobile and cloud-based networking, and much more. Serves as a single source for the most-often needed network administration information Covers the latest trends in networking Get nine detailed and easy-to-understand networking minibooks in one affordable package Networking All-in-One For Dummies is the perfect beginner's guide as well as the professional's ideal reference book.

Cisco: A Beginner's Guide, Fourth Edition

Computer Networks

Computer Networking

Provides comprehensive coverage of the basic principles and methods of electric power conversion and the latest developments in the field This book constitutes a comprehensive overview of the modern power electronics. Various semiconductor power switches are described, complementary components and systems are presented, and power electronic converters that process power for a variety of applications are explained in detail. This third edition updates all chapters, including new concepts in modern power electronics. New to this edition is extended coverage of matrix converters, multilevel inverters, and applications of the Z-source in cascaded power converters. The book is accompanied by a website hosting an instructor's manual, a PowerPoint presentation, and a set of PSpice files for simulation of a variety of power electronic converters. Introduction to Modern Power Electronics, Third Edition: Discusses power conversion types: ac-to-dc, ac-to-ac, dc-to-dc, and dc-to-ac Reviews advanced control methods used in today's power electronic converters Includes an extensive body of examples, exercises, computer assignments, and simulations Introduction to Modern Power Electronics, Third Edition is written for undergraduate and graduate engineering students interested in modern power electronics and renewable energy systems. The book can also serve as a reference tool for practicing electrical and industrial engineers.

Network Warrior

Computer Networking + Modified Masteringengineering

Thoroughly updated to reflect the CompTIA Network+ N10-007 exam, Networking Essentials, Fifth Edition is a practical, up-to-date, and hands-on guide to the basics of networking. Written from the viewpoint of a working network administrator, it requires absolutely no experience with either network concepts or day-to-day network management. Networking Essentials, Fifth Edition guides readers from an entry-level knowledge in computer networks to advanced concepts in Ethernet and TCP/IP networks; routing protocols and router configuration; local, campus, and wide area network configuration; network security; wireless networking; optical networks; Voice over IP; the network server; and Linux networking. This edition contains additional coverage of switch security, troubleshooting IP networks, authorization and access control, best practices for disaster recovery, network infrastructure configuration and management, data traffic network analysis, network security, and VoIP. It also covers approximately 250 new terms now addressed by CompTIA's N10-007 exam. Clear goals are outlined for each chapter, and every concept is introduced in easy-to-understand language that explains how and why networking technologies are used. Each chapter is packed with real-world examples and practical exercises that reinforce all concepts and guide you through using them to configure, analyze, and fix networks. KEY PEDAGOGICAL

FEATURES NET-CHALLENGE SIMULATION SOFTWARE provides hands-on experience with entering router and switch commands, setting up functions, and configuring interfaces and protocols WIRESHARK NETWORK PROTOCOL ANALYZER presents techniques and examples of data traffic analysis throughout PROVEN TOOLS FOR MORE EFFECTIVE LEARNING AND NETWORK+ PREP, including chapter outlines, summaries, and Network+ objectives WORKING EXAMPLES IN EVERY CHAPTER to reinforce key concepts and promote mastery KEY TERM DEFINITIONS, LISTINGS, AND EXTENSIVE GLOSSARY to help you master the language of networking QUESTIONS, PROBLEMS, AND CRITICAL THINKING QUESTIONS to help you deepen your understanding

Computer Networks

From the Vault Career Library covering the basics of financial statements, fit portion of interviews and equity and debt valuation techniques in a step-by-step process.

Computer Networks

Structured Computer Organization

STRUCTURED COMPUTER ORGANIZATION

Pick up where certification exams leave off. With this practical, in-depth guide to the entire network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on exams like the CCNA. Network Warrior takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network Time Protocol (NTP), and device failures

Architecting for Scale

This book provides professionals with a fresh and comprehensive survey of the entire field of computer networks and Internet technology—including an up-to-date report of leading-edge technologies. TCP/IP, network security, Internet protocols, integrated and differentiated services, TCP performance, congestion in data networks, network management, and more. For programmers, systems engineers, network designers, and others involved in the design of data communications and networking products; product marketing personnel; and data processing personnel who want up-to-date coverage of a broad survey of topics in networking, Internet technology and protocols, and standards.

Computer Networks

Building on the successful top-down approach of previous editions, this edition continues with an early emphasis on application-layer paradigms and application programming interfaces, encouraging a hands-on experience with protocols and networking concepts.

Networking All-in-One For Dummies

The Internet Book, Fifth Edition explains how computers communicate, what the Internet is, how the Internet works, and what services the Internet offers. It is designed for readers who do not have a strong technical background — early chapters clearly explain the terminology and concepts needed to understand all the services. It helps the reader to understand the technology behind the Internet, appreciate how the Internet can be used, and discover why people find it so exciting. In addition, it explains the origins of the Internet and shows the reader how rapidly it has grown. It also provides information on how to avoid scams and exaggerated marketing claims. The first section of the book introduces communication system concepts and terminology. The second section reviews the history of the Internet and its incredible growth. It documents the rate at which the digital revolution occurred, and provides background that will help readers appreciate the significance of the underlying design. The third section describes basic Internet technology and capabilities. It examines how Internet hardware is organized and how software provides communication. This section provides the foundation for later chapters, and will help readers ask good questions and make better decisions when salespeople offer Internet products and services. The final section describes application services currently available on the Internet. For each service, the book explains both what the service offers and how the service works. About the Author Dr. Douglas Comer is a Distinguished Professor at Purdue University in the departments of Computer Science and Electrical and Computer Engineering. He has created and enjoys teaching undergraduate and graduate courses on computer networks and Internets, operating systems, computer architecture, and computer software. One of the researchers who contributed to the Internet as it was being formed in the late 1970s and 1980s, he has served as a member of the Internet Architecture Board, the group responsible for guiding the Internet's development. Prof. Comer is an internationally recognized expert on computer networking, the TCP/IP protocols,

and the Internet, who presents lectures to a wide range of audiences. In addition to research articles, he has written a series of textbooks that describe the technical details of the Internet. Prof. Comer's books have been translated into many languages, and are used in industry as well as computer science, engineering, and business departments around the world. Prof. Comer joined the Internet project in the late 1970s, and has had a high-speed Internet connection to his home since 1981. He wrote this book as a response to everyone who has asked him for an explanation of the Internet that is both technically correct and easily understood by anyone. An Internet enthusiast, Comer displays INTRNET on the license plate of his car.

Computer Networking: A Top-Down Approach: International Edition

Introducing data communications and computer networks, this revised and updated edition takes account of developments in the area. Coverage includes essential theory associated with digital transmission, interface standards, data compression and error detection methods.

Networking Essentials

Principles of Computer Networks and Communications

This fully revised and updated book, now in its Fourth Edition, continues to provide a comprehensive coverage of data communications and computer networks in an easy to understand style. The text places as much emphasis on the application of the concepts as on the concepts themselves. While the theoretical part is intended to offer a solid foundation of the basics so as to equip the student for further study, the stress on the applications is meant to acquaint the student with the realistic status of data communications and computer networks as of now. Audience Intended primarily as a textbook for the students of computer science and engineering, electronics and communication engineering, master of computer applications (MCA), and those offering IT courses, this book would also be useful for practising professionals. NEW TO THIS EDITION • Three new chapters on: o Network Architecture and OSI Model o Wireless Communication Technologies o Web Security • Appendix on Binary and Hexadecimal Numbering Key features • Illustrates the application of the principles through highly simplified block diagrams. • Contains a comprehensive glossary which gives simple and accurate descriptions of various terms. • Provides Questions and Answers at the end of the book which facilitate quick revision of the concept.

Computer Networks

Original textbook (c) October 31, 2011 by Olivier Bonaventure, is licensed under a Creative Commons Attribution (CC BY) license made possible by funding from The Saylor Foundation's Open Textbook Challenge in order to be incorporated into Saylor's collection of open courses available at: <http://www.saylor.org>. Free PDF 282 pages at <https://www.textbookequity.org/bonaventure-computer-networking-principles-protocols-and-practice/> This open textbook aims to fill the gap between the open-source implementations and the open-source network specifications by providing a detailed but pedagogical description of the key principles that guide the operation of the Internet. 1 Preface 2 Introduction 3 The application Layer 4 The transport layer 5 The network layer 6 The datalink layer and the Local Area Networks 7 Glossary 8 Bibliography

Computer Networks and Internets with Internet Applications, 4/e (With CD)

Every day, companies struggle to scale critical applications. As traffic volume and data demands increase, these applications become more complicated and brittle, exposing risks and compromising availability. This practical guide shows IT, devops, and system reliability managers how to prevent an application from becoming slow, inconsistent, or downright unavailable as it grows. Scaling isn't just about handling more users; it's also about managing risk and ensuring availability. Author Lee Atchison provides basic techniques for building applications that can handle huge quantities of traffic, data, and demand without affecting the quality your customers expect. In five parts, this book explores: Availability: learn techniques for building highly available applications, and for tracking and improving availability going forward Risk management: identify, mitigate, and manage risks in your application, test your recovery/disaster plans, and build out systems that contain fewer risks Services and microservices: understand the value of services for building complicated applications that need to operate at higher scale Scaling applications: assign services to specific teams, label the criticalness of each service, and devise failure scenarios and recovery plans Cloud services: understand the structure of cloud-based services, resource allocation, and service distribution

Introduction to Modern Power Electronics

This best-selling and classic book teaches you the key principles of computer networks with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, the authors explain various protocols and networking technologies. Their systems-oriented approach encourages you to think about how individual network components fit into a larger, complex system of interactions. Whatever your perspective, whether it be that of an application developer, network administrator, or a designer of network equipment or protocols, you will come away with a "big picture" understanding of how modern networks and their applications are built. *Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless,

security, and applications. *Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. *Free downloadable network simulation software and lab experiments manual available.

Networking Essentials

Computer Networks

On computer networks

Computer Networking with Internet Protocols and Technology

Computer Networks

TCP/IP Sockets in C#

Ying-Dar Lin, Ren-Hung Hwang, and Fred Baker's Computer Networks: An Open Source Approach is the first text to implement an open source approach, discussing the network layers, their applications, and the implementation issues. The book features 56 open-source code examples to narrow the gap between domain knowledge and hands-on skills. Students learn by doing and are aided by the book's extensive pedagogy. Lin/Hwang/Baker is designed for the first course in computer networks for computer science undergraduates or first year graduate students.

Computer Networking and the Internet

Computer Vision: Principles, Algorithms, Applications, Learning (previously entitled Computer and Machine Vision) clearly and systematically presents the basic methodology of computer vision, covering the essential elements of the theory while emphasizing algorithmic and practical design constraints. This fully revised fifth edition has brought in more of the concepts and applications of computer vision, making it a very comprehensive and up-to-date text suitable for undergraduate and graduate students, researchers and R&D engineers working in this vibrant subject. See an interview with the author explaining his approach to teaching and learning computer vision - <http://scitechconnect.elsevier.com/computer-vision/> Three new chapters on Machine Learning emphasise the way the subject has been developing; Two chapters cover Basic

Classification Concepts and Probabilistic Models; and the The third covers the principles of Deep Learning Networks and shows their impact on computer vision, reflected in a new chapter Face Detection and Recognition. A new chapter on Object Segmentation and Shape Models reflects the methodology of machine learning and gives practical demonstrations of its application. In-depth discussions have been included on geometric transformations, the EM algorithm, boosting, semantic segmentation, face frontalisation, RNNs and other key topics. Examples and applications—including the location of biscuits, foreign bodies, faces, eyes, road lanes, surveillance, vehicles and pedestrians—give the ‘ins and outs’ of developing real-world vision systems, showing the realities of practical implementation. Necessary mathematics and essential theory are made approachable by careful explanations and well-illustrated examples. The ‘recent developments’ sections included in each chapter aim to bring students and practitioners up to date with this fast-moving subject. Tailored programming examples—code, methods, illustrations, tasks, hints and solutions (mainly involving MATLAB and C++)

Wireless Home Networking For Dummies

Rev. ed. of: Networking / Jeffrey S. Beasley.

The Internet Book

This volume focuses on the underlying sockets class, one of the basis for learning about networks in any programming language. By learning to write simple client and server programs that use TCP/IP, readers can then realize network routing, framing, error detection and correction, and performance.

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